FEES

5-days session including breakfast and lunch.

USD 600 USD 450

Note and certificate will be provided!

Intake are limited up to 20 participants per session.

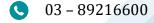
INTERESTED?

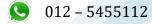
Register now via link below

bit.ly/PKASIoTA2E2W

or contact

Ms. Mas Ayu Othman







PKAS

Advisor Prof. Dr. Norbahiah Misran

Chief of Director Dr. Kalaivani Chellappan

Secretary Ms. Mas Ayu Othman

Treasurer Mr. Muhammad Syafiq Abdul Razak





INTERNET OF THINGS: AN ARDUINO ADVANCED EXPERIENTIAL EXPLORATION WORKSHOP

• Organized by

- Program Pemerkasaan Kompetensi
 Akademik Siswa,
- Fakulti Kejuruteraan & Alam Bina UKM

INTRODUCTION

The Arduino is an open-source hardware/ software computer platform for building digital devices and interactive objects that can sense and control the physical world around them. In this workshop, you will learn how the Arduino platform works in terms of the physical board and libraries and the IDE (integrated development environment). You will also learn about shields, which are smaller boards that plug into the main Arduino board to perform other functions such as sensing light, heat, GSM, GPS tracking, ultrasonic. Bluetooth, Wi-Fi, XBee or providing a user interface display. The course will also cover motors such as servo, DC and Stepper with driver circuit. Further exploring Arduino's capacity in digital electronics design in the usage of shift register, A/D MUX, 7 segment display and LCDs.

OBJECTIVES

This workshop is made to:

- To establish Arduino codes for sensor and motor control applications
- To establish communication between Arduino and multiple tracking modules
- To establish interface between Arduino and communication modules
- To explore Arduino's potential in digital electronics design

SCHEDULE

TIME	EVENT
	DAY 1
Introduction	to Embedded System
Introduction	to Open Source platform
Introduction	to Software Tool Chain
	DAY 2
Interfacing o	f I/O devices
Sensor Circui	it Assembling
	DAY 3
ADC Interfac	е
Serial Comm	unication Interface

